

# Hierarchical Temporal Memory for Air and Missile Defense Applications

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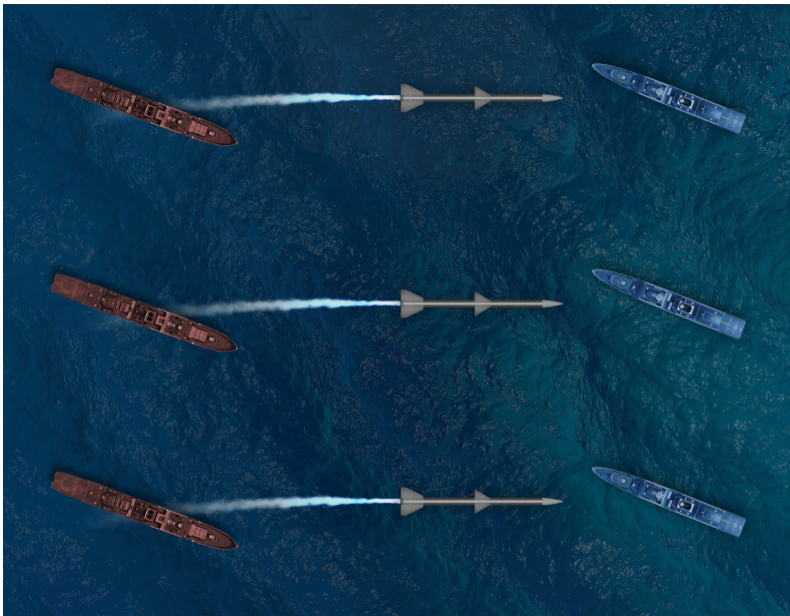
Joint work with Thomas Corcoran, Samim Manizade, and Jessica Stietzel

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- 2 Hierarchical Temporal Memory (HTM)
- 3 Properties of HTM
- 4 Experiment: Anomalous behavior of individual naval assets
- 5 Experiment: Battle-level change of tactics



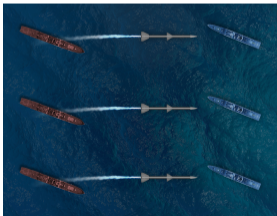


Raid 1: Benign



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⋮



Raid 6: Benign

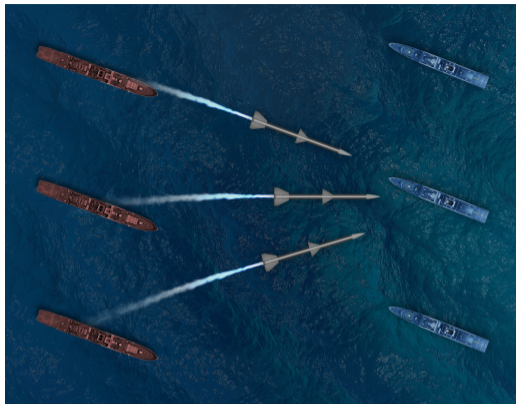


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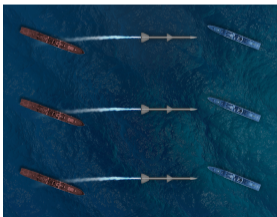


Raid 7: **Anomalous**

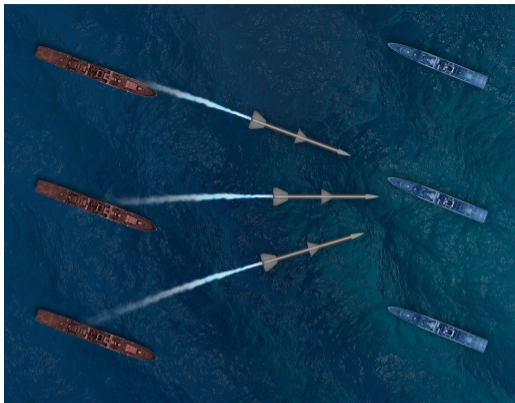


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Raid 7: **Anomalous**

How can we detect a sudden change in tactics?

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# Two-Element Boolean Algebra

## Definition: The Two-Element Boolean Algebra

The **two-element boolean algebra**  $B$  is the set  $\{0, 1\}$  endowed with the operations  $\wedge$ ,  $\vee$  and  $\neg$  (and, or, not). 0 and 1 are interpreted as false and true.

For example,  $0 \wedge 1 = 0$ , and  $0 \vee 1 = 1$ , and  $\neg 0 = 1$ .

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For example,  $0 \wedge 1 = 0$ , and  $0 \vee 1 = 1$ , and  $\neg 0 = 1$ . The following laws hold:

- $\wedge$  and  $\vee$  are associative, commutative, and distribute over each other
- $a \vee (a \wedge b) = a$  and  $a \wedge (a \vee b) = a$
- $a \vee 0 = a$  and  $a \wedge 1 = a$
- $a \vee \neg a = 1$  and  $a \wedge \neg a = 0$

# The Boolean Algebra $B^n$

## Definition: The Boolean Algebra $B^n$

$B^n$  is the set  $\{(a_1, \dots, a_n) \mid a_i \in B\}$  endowed with the operations  $\wedge$ ,  $\vee$ , and  $\neg$  defined componentwise:

- $(a_1, \dots, a_n) \wedge (b_1, \dots, b_n) = (a_1 \wedge b_1, \dots, a_n \wedge b_n)$
- $(a_1, \dots, a_n) \vee (b_1, \dots, b_n) = (a_1 \vee b_1, \dots, a_n \vee b_n)$
- $\neg(a_1, \dots, a_n) = (\neg a_1, \dots, \neg a_n)$

For example, in  $B^3$ , we have  $(0, 1, 0) \wedge (1, 1, 0) = (0, 1, 0)$ , and  $(0, 1, 0) \vee (1, 1, 0) = (1, 1, 0)$ , and  $\neg(0, 1, 0) = (1, 0, 1)$ .

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For example, in  $B^3$ , we have  $(0, 1, 0) \wedge (1, 1, 0) = (0, 1, 0)$ , and  $(0, 1, 0) \vee (1, 1, 0) = (1, 1, 0)$ , and  $\neg(0, 1, 0) = (1, 0, 1)$ . All of the laws from the previous slide hold for  $B^n$  too:

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- $a \vee \neg a = (1, \dots, 1)$  and  $a \wedge \neg a = (0, \dots, 0)$

# Sparse Distributed Representations

Elements of  $B^n$  can be classified by how many of their components have ones. Let  $B_w^n$  be elements of  $B^n$  with  $w$  ones, then  $B^n = \cup_{w=0}^n B_w^n$ .

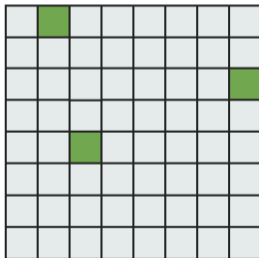
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SDRs are often denoted using arrays:



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- The **encoder** maps the input space into the space of SDRs in a way that preserves semantic structure. The **Spatial Pooler (SP)** learns to represent the outputs of the encoder at a fixed low sparsity while again preserving semantic structure. The **Temporal Memory (TM)** learns to predict which components will be ones in the next SP output given the previous SP outputs and gives an **anomaly score** based on how inaccurate it was. Finally, the anomaly score is converted into an **anomaly likelihood**, the probability that an anomaly occurred.

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- 3 Change of phase of flight detection for incoming airborne threats.

Often we want to detect *threats*, but HTM detects *anomalies*! E.g. we want to do wolf-in-sheep's-clothing detection of disguised red assets listed as white, but the best anomaly detection can do is say whether the behavior of an asset listed as white is deviating from its historic norm.

**Going from anomaly detection to threat detection can be difficult.**

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- ④ **Ease-of-use and technical readiness** the ability to be easily operationalized.

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- ➍ **Ease-of-use and technical readiness** the ability to be easily operationalized.

We also run two experiments designed to evaluate the experimental plausibility of HTM at detecting anomalies in naval asset behavior and in missile raid behavior.

# Noise Resilience

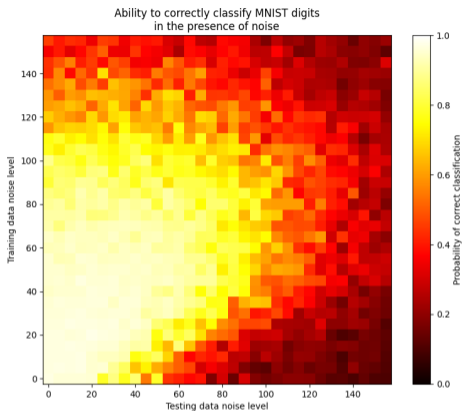
The ability to operate effectively on noisy data

To test the noise resilience of HTM's spatial pooler, we used well-known MNIST digit classification problem, which contains 60,000 handwritten grayscale 28x28 images of digits for training and 10,000 for testing [4]. Noise was added to the digits as follows:

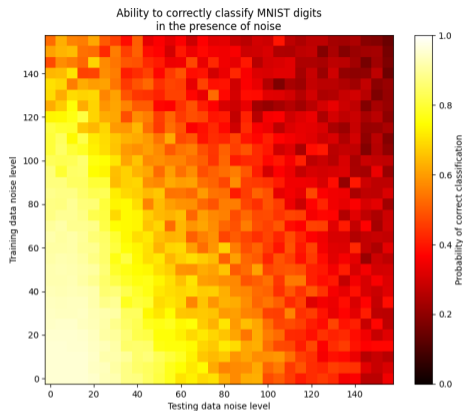
```
# image is a numpy array, noise_level is an integer
def add_noise(image, noise_level):
    noise = np rint(np.random.normal(scale=noise_level, size=(28,28)))
    return np.clip(np.absolute(image + noise), 0, 255)
```



Figure 1: A handwritten MNIST digit with noise levels 0, 20, 40, 60, ..., 220.



CNN, 1 epoch, 2 Monte Carlos



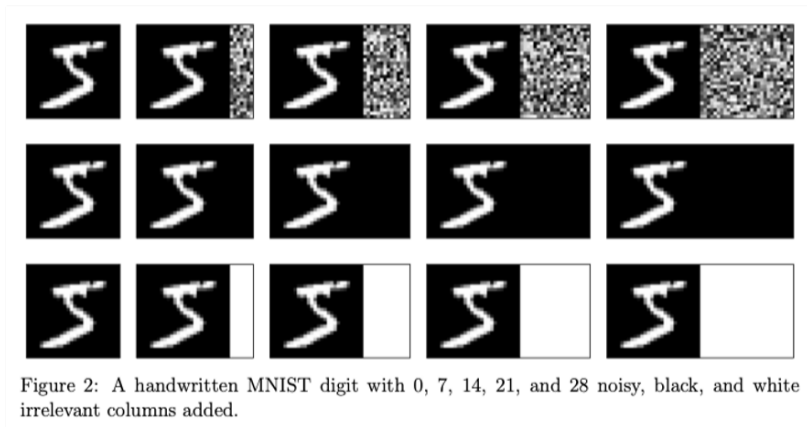
HTM, 1 epoch, 2 Monte Carlos

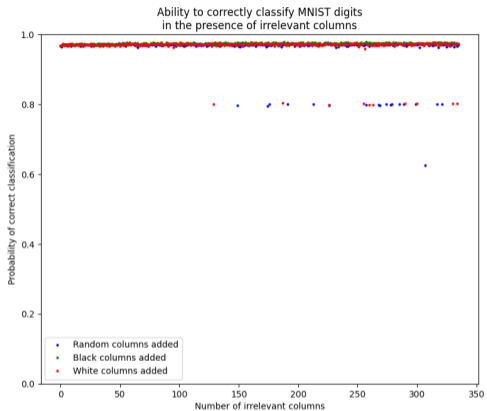
Convolutional neural network (CNN) is a well-known algorithm that we use as a benchmark.  
Monte Carlo is sometimes abbreviated as MC.



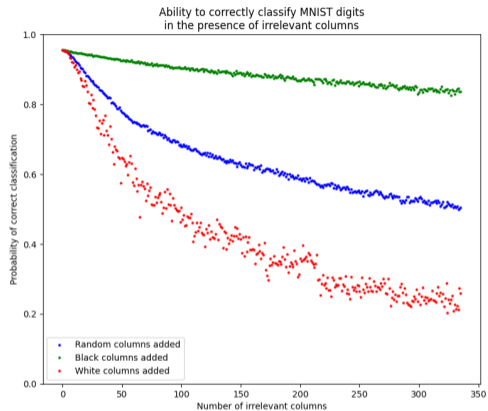
# Selective Attention

The ability to operate effectively on an input space where only some data is relevant

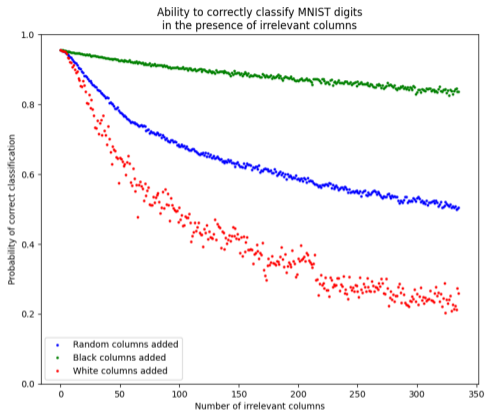




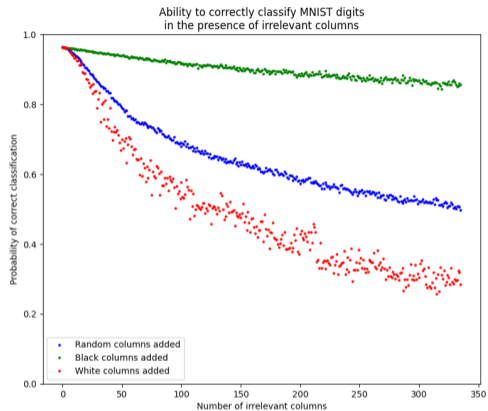
CNN, 1 epoch, 5 Monte Carlos



HTM, 1 epoch, 5 Monte Carlos



HTM, 1 epoch, 5 Monte Carlos



HTM, 3 epochs, 3 Monte Carlos

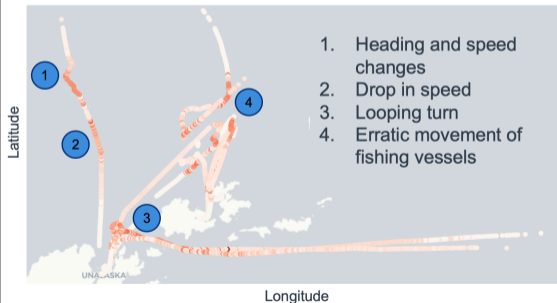
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Real-world Automatic Identification System (AIS) track data of ships off the coast of Alaska. We analyze each track separately to detect which have anomalies.

#### AIS flagged tracks

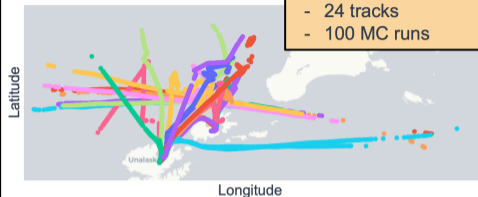
Colored by Anomaly Log Likelihood



#### Alaska Example Scenario

- 48 hours of data from January 2017
- 24 tracks
- 100 MC runs

STARE input AIS tracks  
Colored by AIS track ID



At each timestep, the track's position (latitude/longitude), heading, and speed are encoded as SDRs. HTM analyzes the sequence of SDRs for anomalies.

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⋮



Raid 6: Benign



Raid 7: **Anomalous**

- Each missile's position (lat/lon) is encoded as an SDR.



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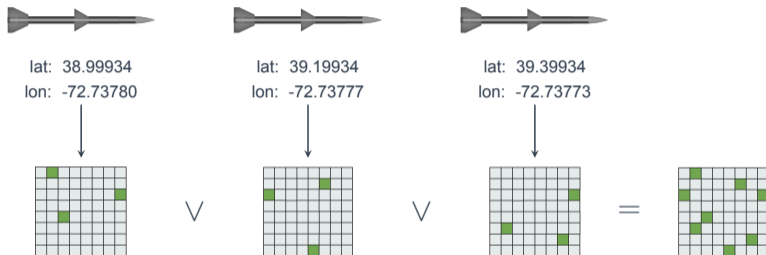


Raid 6: Benign



Raid 7: **Anomalous**

- Each missile's position (lat/lon) is encoded as an SDR.
- The missile SDRs are  $\vee$ ed together to get the scenario SDR.





Raid 1: Benign

⋮

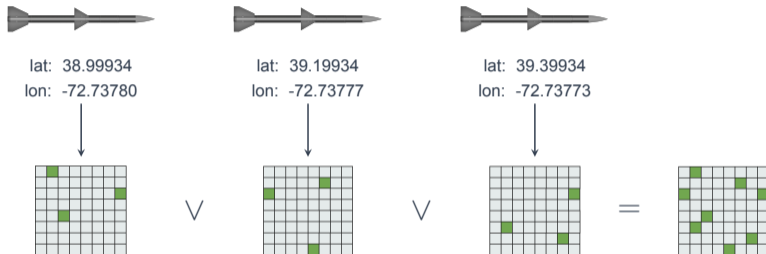


Raid 6: Benign



Raid 7: **Anomalous**

- Each missile's position (lat/lon) is encoded as an SDR.
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- We run the scenario SDRs through HTM to get an anomaly probability associated with each timestep.



Raid 1: Benign

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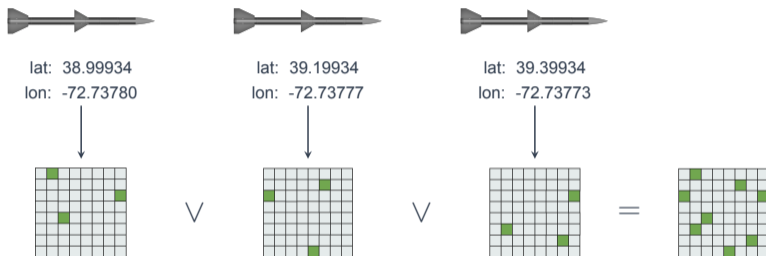


Raid 6: Benign



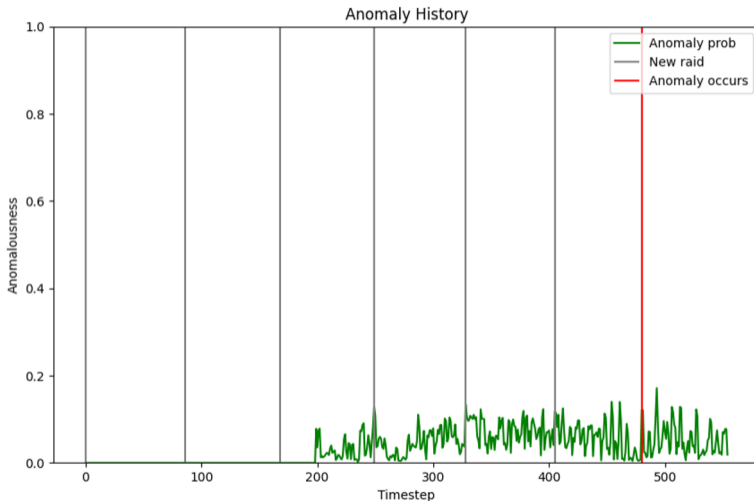
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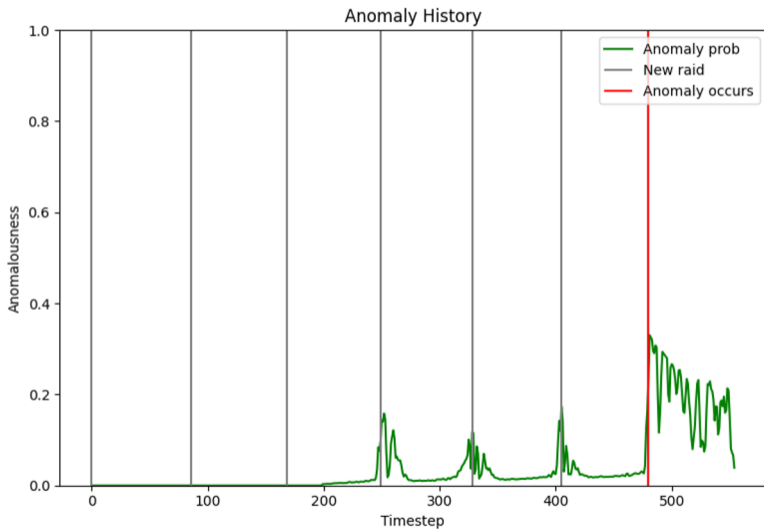


- We run the scenario SDRs through HTM to get an anomaly probability associated with each timestep.
- Success is achieved if and only if the anomaly probability spikes when the anomalous raid begins.

# Results Without Hyperparameter Optimization



# Results With Hyperparameter Optimization



# Summary

Is HTM...

- ① Noise resilient? **Yes**
- ② Attention selective? **Significantly worse than CNN**
- ③ Studious? **Yes, features online learning**
- ④ Ready to operationalize? **No**

HTM performed well in two simple AMD scenarios.



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