

Math 461 Matlab HW 3.

When you generate a random $m \times n$ matrix, it would have rank as big as possible, which means the minimum of m and n . Try this by using $\text{rank}(\text{rand}(4, 7))$, $\text{rank}(\text{rand}(8, 4))$ etc.

You can generate $m \times n$ matrices with smaller rank by the following method. Assume you would like to get an 4×7 matrix of rank 2. Then use $A = \text{rand}(4, 2) * \text{rand}(2, 7)$. Try it and check that indeed rank equals 2.

Problem 1. a) Generate random 6×8 , 7×5 , 10×10 matrices (do not print them!) and check that their ranks are as expected.

b) Generate a random 6×8 matrix of rank 3. Check that its rank is 3.

Ask matlab for a basis for its nullspace. The matlab command $\text{null}(A)$ produces a matrix whose columns form a basis for the nullspace of A .

Use Matlab commands and the theory to check that you indeed got a basis for the nullspace of A .

First use matrix multiplication to check whether vectors you got are in the nullspace. Then check that they are linearly independent. Then refer to a theorem from the textbook which implies that these vectors span the nullspace.

Problem 2. Solve the following linear systems with complex coefficients by using two methods $\text{rref}([A \ b])$ and $x = A \setminus b$ and explain your answers.

$$\begin{aligned}(1+i)x_1 + (2-i)x_2 + 3ix_3 &= 7-5i \\ 2x_1 + (1-i)x_3 &= 4i \\ x_1 + 4ix_2 + (1+3i)x_3 &= -5+7i\end{aligned}$$

and

$$\begin{aligned}(1+i)x_1 + (-3i)x_2 + x_3 &= 5-4i \\ (3-i)x_1 - (6+i)x_2 + 3x_3 &= 1+2i\end{aligned}$$